

Problem Set 4: Data Structures **Sketch**

Released 21 February 2024

Due 28 Feb 2024 10:30pm in Gradescope

Instructions. You may discuss the material with your classmates, but you must write solutions yourself. List collaborators on your submission. Do not use other sources of help other than the course staff and the textbook.

If you are asked to design an algorithm, please provide: (a) the pseudocode or precise description in words of the algorithm, (b) an explanation of the intuition for the algorithm, (c) a proof of correctness, (d) the running time of your algorithm and (e) justification for your running time analysis.

Submissions. Please submit a PDF file typed using L^AT_EX. Please assign pages to questions in Gradescope.

1. 6.1-1, 6.1-2, 6.1-3 Heap Structure**Solution:**

- 6.1-1: height h . Min: 2^h , Max: $2^{h+1} - 1$, draw the tree to see this.
- 6.1-2: use 6.1-1
- 6.1-3: If the largest (unique) element is not in the root, then it has a parent in the subtree which is smaller than it

2. 6.1-6, 6.2-5 Heap Understanding**Solution:**

- 6.1-6: Yes, we discussed this in class, briefly
- 6.2-5: Nothing

3. 6.2-3 Generalizing to Min Heaps

Solution: Replace every "largest" with "smallest" and every $>$ with $<$

4. 11-2a Searching a Static Set

Solution: Sort the array, implement search as binary search (There are other valid solutions using hashing)

5. When would you choose to solve collisions with probing vs chaining? What are the advantages/disadvantages of each

Solution: I will grade this one, I'm just looking for reasoned thought

Bonus (token opportunity). 6-3abf Young Tableaus

Solution: ab are easy. f is divide and conquer using upper right or lower left corner and removing one row or column at a time